



OBJECTIVE:

A conceptually innovative professional in interactive multimedia design and development, seeks full time employment in the fields of interactive applications, games and advertising.

SKILL SETS:

<p>Software, Scripting Languages & Libraries</p> <ul style="list-style-type: none"> - Flash Builder, FDT, SVN, Adobe Air, CS5, MS Project, Visio, Mantis, Base Camp - Actionscript 3, CSS, HTML, XML, PHP, MySQL, Joomla/Drupal - Papervision3D, FlarToolkit, AS3MOD, APE –Actionscript Physics Engine 	<p>Video Editing and DVD Authoring</p> <ul style="list-style-type: none"> - Firm grasp of non-linear video editing, visual effects and DVD authoring - Experience exporting and optimizing video for the web
<p>Design</p> <ul style="list-style-type: none"> - Experience working with designers and art directors making sure art assets stay pixel perfect and match original comps 	<p>Web/Interactive Products</p> <ul style="list-style-type: none"> - Creation of online microsites, games, MMO's, installations, Facebook apps and interactive widgets
<p>Corporate</p> <ul style="list-style-type: none"> - Project management experience - Agile Development/Sprint Methods - Attuned to fast-paced corporate environments - Experience communicating project status, dependencies and potential risks to rest of team - Experience providing time estimates and effort involved to team leads 	<p>Languages</p> <ul style="list-style-type: none"> - English, French (5 years – high school level)

EDUCATION:

<p>Sheridan Institute of Technology and Advanced Learning Interactive Multimedia – Post-Graduate Certificate</p>	<p>Oakville, ON</p>	<p>2007-2008</p>
<p>University of Western Ontario BSc. (H) – Pharmacology and Toxicology</p>	<p>London, ON</p>	<p>1998-2003</p>
<p>Upper Canada College International Baccalaureate and OSSD</p>	<p>Toronto, ON</p>	<p>1992-1998</p>

EXPERIENCE:

<p>Flash Developer Jam3Media</p> <ul style="list-style-type: none"> - prototyping, production, level design, quality assurance of Flash games and microsites 	<p>Toronto, ON</p>	<p>Sept 2009 – Present</p>
<p>Flash Developer Fuel Industries</p> <ul style="list-style-type: none"> - prototyping, production, level design, quality assurance of Flash games - online microsites, MMO's, Facebook apps, installations and interactive widgets - part of Pogo Puppies Video Game developer team: http://www.imdb.com/title/tt1560167/fullcredits 	<p>Ottawa, ON</p>	<p>May 2008 – August 2009</p>



Sunil John
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[Sprint - NYTS](#)

July 2009

Sprint NYTS - Goodby, Silverstein & Partners

I was one of 4 Flash developers on this interactive billboard game installed in Times Square. Pedestrians on the street use their cell phone as a controller, to navigate their avatar across a busy NYC intersection "frogger" style. The game can be played with one or two players. I developed an initial click through of the game.

[BombshellBeauties.com](#)

April 2009

Eidos - Battlestations Pacific

I was the principle Flash developer on BombshellBeauties.com. This website allows users to select from two wartime pinup models, and capture them in perfect poses. Video can be played in forward and reverse, and zoomed in and zoomed out frame by frame. Once the user is happy with their stills, they can create their own pinup nose art using Flash based photo-editing tools. Papervision3D and AS3dMod open source libraries were used to wrap the resulting nose art onto the side of one of four WWII planes that the user selects. The end result is a post card that can be saved as wallpaper or shared with others.

[HalfAMillionVille.com](#)

January 2009

General Mills - Saatchi & Saatchi

I was one of two Flash developers on HalfAMillionVille.com. This website allows users obtain a virtual plot of land and build structures from an allotted 500 blocks. Users can rotate their buildings 360 degrees, in an isometric view and select from a large variety of animated, odd shaped and regular cubes. Users can save and return to edit their buildings at a later time. To goal of the website is to illustrate to kids how big 500, 000 really is by encouraging them to use all 500, 000 blocks in a virtual world. I was responsible for developing the builder and viewer.

[Cherry Blast](#)

September 2008

All Girl Arcade

I was the principle Flash developer on Cherry Blast featured on AllGirlArcade.com. It was the second AGA game to feature all four fairies: Lily, Violet, Rose and Sunflower. Blast the bugs with cherries while collecting falling fruit for points!

[FragilePlanet.eu](#)

August 2008

McDonalds Europe

I was one of five Flash developers on FragilePlanet.eu. This website educates kids on the perils that endangered animals face through 8 casual Flash games. This website is available in 11 languages. I developed the Snow Leopard picture puzzle game.

Sheridan College Library

Oakville, ON

April 2007

- Project Manager; led a team of designers and programmers in constructing virtual library tours, tutorials and a content management system; Gant charts, assigned resources, set deadlines
- Junior Designer; created photographic content, 3D panoramas in Flash using Papervision3D and stop motion animation
- The final product is a state of the art virtual tour that represents Sheridan College as a leading

Triumph The Insult Comic Dog Theatre

London, ON

2000-Present

- Created comprehensive fan site of Triumph, The Insult Comic Dog from Late Night
- Through this website, I've had the opportunity to meet Robert Smigel (voice of Triumph and former lead writer of Late Night) as well as see Late Night with Conan O'Brien



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Research Assistant - BioTherapeutics Research Group, Spinal Cord Injury Team, Neuroscience Program

Robarts Research Institute **London, ON** **2003-2006**

- Took on long term projects with little supervision
- Coordinated with other students, fellows and technicians to meet deadlines and produce consistent data
- 3 scientific papers published ([Neuroscience](#), [Neuro Report](#))

COMMUNITY SERVICE:

The Tumaini Children's Project – 2007-2009

- Webmaster for The Tumaini Children's Project
- A registered charitable organization dedicated to promoting health and development of Kenyan orphans by supporting two orphanages in the town of Kisumu, Kenya

London Community Concert Band – 2002-2003

- Played trumpet in the local community concert band
- Monthly concerts at seniors homes

HOBBIES & INTERESTS:

- Licensed Amateur Radio Operator
 - Running
 - Traveling
 - Technology
 - Music
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